

# WEB DESIGN

## 2007-2008

**Instructor: Mrs. Patti Vandenbroek**  
**Phone: 978-368-8544 x 161**

**Email: [patti@sla-browning.org](mailto:patti@sla-browning.org)**

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### Course Description

This course provides an introduction to Dreamweaver MX and Flash MX. Topics for Dreamweaver, which is covered during the first semester, include creating Web pages and local sites; adding Web pages, links, and images; creating tables; page layout; creating web pages using frames; creating forms, and utilizing templates and style sheets. Topics for Flash, which is covered during the second semester, include drawing using the Flash interface, moving and manipulating objects on the stage, morphing, using the timeline to create a small movie, creating scenes, and using interactivity within the software.

### Course Textbooks

Shelly, Cashman, Wells. 2004. *Macromedia Dreamweaver MX: Comprehensive Concepts and Techniques*. Boston: Thomson Course Technology.

Lindsay, Patel, Shuman. 2003. *Macromedia Flash MX*. Boston: Thomson Course Technology.

### Course Policies

Missed Classes: The student is responsible for obtaining material distributed on class days when he/she was absent. This can be done through contacting a classmate who was present or by contacting the instructor. Missed or late quizzes can not be made up under any circumstances.

Lecture and Lab: You are expected to read each assigned project prior to the lecture. Lectures will highlight the main points of the reading assignment and class demonstrations will visually explain the concepts presented in the readings. Most of the class time will be spent working on lab assignments. Due dates for the projects will be posted on the board. **No late work is accepted unless for excused absences.**

All computer projects are to be saved on the school's network under your personal directory—**NOT** on the local hard drive (C:\). The instructor must be able to view your documents by accessing them through your personal directory. Your personal director on the network is labeled P:\.

Student Conduct in Class: Any acts of classroom disruption that goes beyond the normal rights of students to question and discuss the educational process relative to the subject content will not be tolerated, in accordance with the school's policy as outlined in the Student Handbook.

Electronic Devices Policy: Cellular phones, pagers, CD players, radios, and similar devices are prohibited in the classroom. Calculators and use of computers are prohibited during examinations and quizzes, unless specified.

Cheating Policy: Students are expected to uphold the school's standard of conduct relating to academic honesty. Students assume full responsibility for the content and integrity of the academic work they submit. The guiding principle of academic integrity shall be that a student's submitted work, examinations, reports, and projects must be that of the student's own work. Students shall be guilty of violating this policy if they:

1. Represent the work of others as their own.
2. Use or obtain unauthorized assistance in any academic work.
3. Give unauthorized assistance to other students.
4. Modify, without instructor approval, an examination, paper, record, or report for the purpose of obtaining additional credit.
5. Sharing one's work (either classwork and/or homework) with others.

Each student must develop his/her own solutions to all of the assignments. In other words, students may not "work together" on graded assignments. Such collaboration constitutes cheating. A student may not use or copy (by any means) another's work (or portions of it) and represent it as his/her own.

The penalty for cheating, as described above, will be **NO** credit for the assignment or test and will be referred to the vice principal's office for disciplining according to the school's discipline policy. If a student is unclear about whether a particular situation may constitute a cheating violation, the student should meet with the instructor to discuss the situation.

### **Class Evaluation**

The students grade will be based on total points. Points will comprise of the following:

1. Computer assignments
2. Homework assignments
3. Tests and quizzes
4. Class participation
5. Final examination project

Class participation points can be earned by good class attendance (being in the classroom on time is an important part of this grade), staying on task, following directions, leaving work area clean, coming to class with all necessary class materials, not talking while the teacher is lecturing, being respectful to everyone in the classroom, having a good business-like attitude, being cooperative, and if coming to class late, entering the classroom as unobtrusively as possible to cause the least amount of commotion to the class environment.

### **Grading Scale**

The grading scale is based on the school's established scale as outlined in the Student Handbook.

We have read this syllabus for Web Design and understand its contents. We will do all we can to make this a successful school year. We understand that if we need to contact Mrs. Vandenbroek, we can reach her at the school during school hours at 978-368-8544, ext. 161 or by email at [patti@sla-browning.org](mailto:patti@sla-browning.org).

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Student's Name (***Please print clearly***)

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Parent's Name (***Please print clearly***)

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Student's Signature

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Parent's Signature